

# ROLL WITH THE THUNDER

## FEATURES

### • BUILD A LEGACY

Manage your team by hiring a pit crew, signing sponsorships, and building cars to compete for the Cup in 20 consecutive Career mode seasons.

### • EARN THUNDER PLATES

Collect over 100 plates to access 125 cars, 70 drivers, and 45 tracks, including 8 road courses.

### • MAKE NASCAR HISTORY

Take on over 30 MRN "Moment of the Race" scenarios from real-life NASCAR® races in Lightning Challenge.

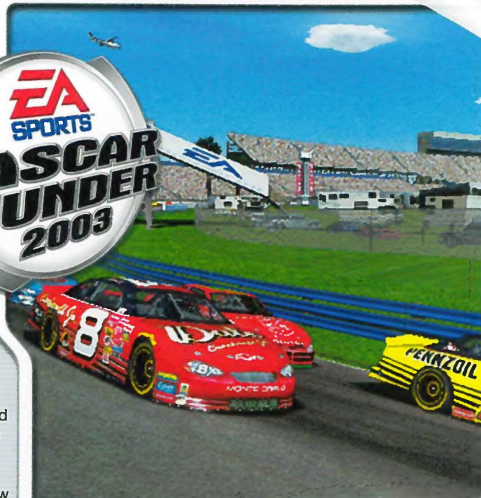
### • EARN YOUR THUNDER LICENSE

Interactive instruction from Richard Petty and other top NASCAR® drivers teaches you the best driving lines, brake points, and more.

### • EA SPORTS™ TRAX

Grinding soundtrack features classics and new hits from Steppenwolf, (hed)p.e., Nonpoint, and more!

**EA SPORTS**  
**NASCAR THUNDER 2003**



45 TRACKS INCLUDING 8 ROAD COURSES

ALL-NEW GAME ENGINE



Electronic Arts Inc., 200 Redwood Shores Parkway, Redwood City, CA 94065.

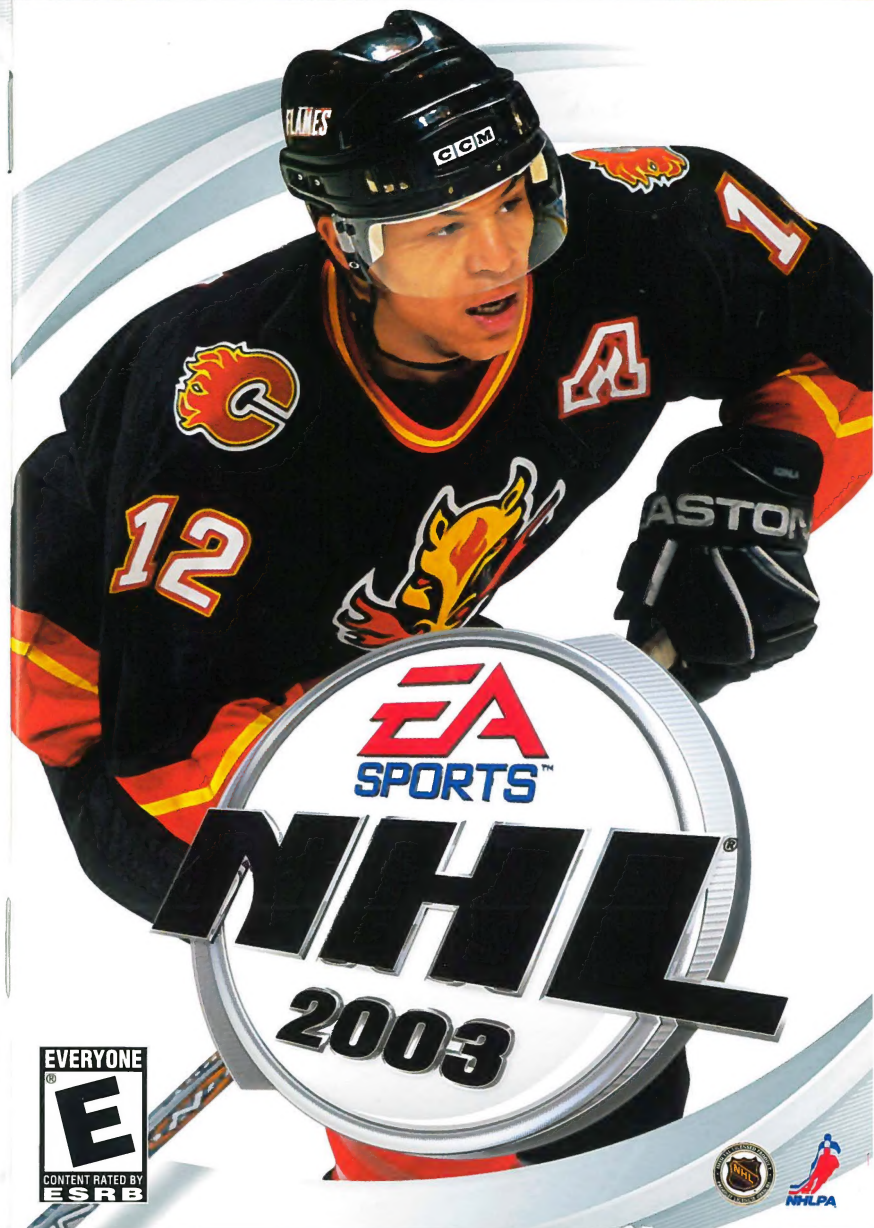
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**NASCAR**

thunder2003.ea.com



**XBOX**



## ABOUT PHOTOSENSITIVE SEIZURES

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms including: lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

**Immediately stop playing and consult a doctor** if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures.

The risk of photosensitive epileptic seizures may be reduced by sitting farther from the television screen, using a smaller television screen, playing in a well-lit room, and not playing when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

## OTHER IMPORTANT HEALTH AND SAFETY INFORMATION

The Xbox™ video game system documentation contains important safety and health information that you should read and understand before using this software.

## AVOID DAMAGE TO YOUR TELEVISION

**Do not use with certain televisions.** Some televisions, especially front- or rear-projection types, can be damaged if any video games, including Xbox games, are played on them. Static images presented during the normal course of game play may "burn in" to the screen, causing a permanent shadow of the static image to appear at all times, even when video games are not being played. Similar damage may occur from static images created when placing a video game on hold or pause. Consult your television owner's manual to determine if video games can be safely played on your set. If you are unable to find this information in the owner's manual, contact your television dealer or the manufacturer to determine if video games can be played on your set.

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This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772.

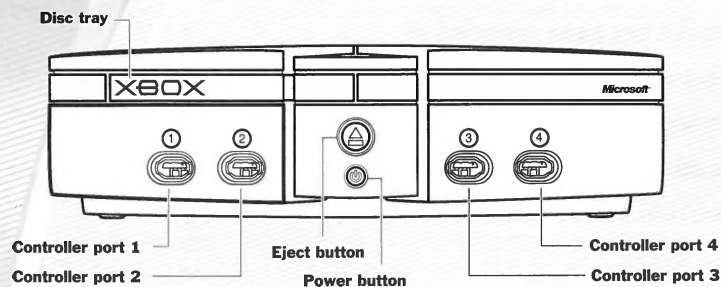
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## USING THE XBOX™ VIDEO GAME SYSTEM



1. Set up your Xbox™ video game system by following the instructions in the Xbox Instruction Manual.
2. Press the power button and the status indicator light will light up.
3. Press the eject button and the disc tray will open.
4. Place the *NHL® 2003* disc on the disc tray with the label facing up and close the disc tray.
5. Follow on-screen instructions and refer to this manual for more information about playing *NHL 2003*.

### AVOIDING DAMAGE TO DISCS OR THE DISC DRIVE

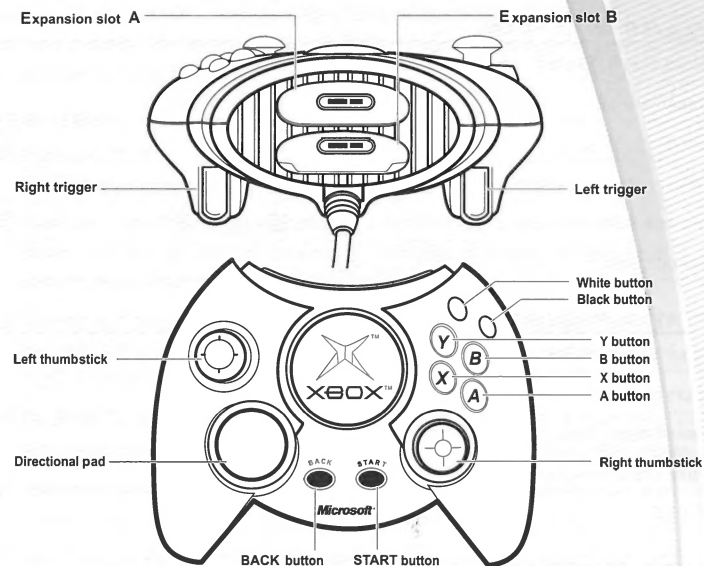
#### To avoid damage to discs or the disc drive:

- ⦿ Insert only Xbox-compatible discs into the disc drive.
- ⦿ Never use oddly shaped discs, such as star-shaped or heart-shaped discs.
- ⦿ Do not leave a disc in the Xbox console for extended periods when not in use.
- ⦿ Do not move the Xbox console while the power is on and a disc is inserted.
- ⦿ Do not apply labels, stickers, or other foreign objects to discs.

## USING THE XBOX™ CONTROLLER



### XBOX CONTROLLER CONFIGURATIONS






1. Connect the Xbox Controller to any controller port on the front of the Xbox console. For multiple players, insert additional controllers.
2. Insert any expansion devices (for example, Xbox Memory Units) into controller expansion slots as appropriate.
3. Follow on-screen instructions and refer to this manual for more information about using the Xbox Controller to play *NHL 2003*.


## BASIC CONTROLS

Get these basic controls down and you're ready to hit the ice. Once you've mastered these, move on to the Complete Controls (► p. 6) and you're on your way to the Stanley Cup® Finals.








### PLAYER WITH PUCK

Move player/Skate	
Pass/Face off	<b>A</b>
Shoot	<b>X</b>
Deke	<b>Y</b>
Manual deke	 (or <b>R</b> +  )
Speed burst	<b>B</b>

### PLAYER WITHOUT PUCK

Move player/Skate	
Change player	<b>A</b>
Speed burst/Body check	<b>B</b>
Poke check/Block shot	<b>X</b>
Big hit	<b>Y</b>

### MENU CONTROLS

Highlight menu items	 or  or 
Cycle choices/Move sliders	 or  or 
Select/Go to next screen	<b>A</b>
Return to previous screen	<b>B</b> / 

► For a more detailed list of commands, ► *Complete Controls* on p. 6.

## INTRODUCTION



Take control of the fastest game on earth—*NHL 2003*. Whether you're skating as a rookie or lacing 'em up as a pro, pull off 100-mph slap shots and awesome moves with Dynamic Deke Control. Never before have you had this much control over the stick and puck. Show off your superior skills and earn rewards like the Game Breaker, which puts your opponents in slow motion as you blow by them for the open shot.

### FEATURES

- **DYNAMIC DEKE CONTROL**—Trigger one of eight different moves with the touch of a button, or take complete control and create your own dekes.
- **GAME BREAKERS**—Fill the meter, trigger a Game Breaker, and enter “the zone” where surroundings move in slow motion, intensity increases, and your heart pounds as you blast past for a goal.
- **‘ON THE ICE’ SOUND**—The authentic sounds of the game with audio captured from real NHL games, including chatter from the bench, players shouting, and sticks and blades scraping the ice.
- **EA SPORTS™ GAMESTORY 2**—The vastly improved EA SPORTS™ GameStory 2 now tracks and highlights player and team stories throughout the entire season.
- **IMPROVED GOALIE A.I.**—Goalies make spectacular saves on breakaways and rebounds, plus desperation saves and other game-changing plays.
- **NHL CARDS**—Perform tasks to earn points towards the purchase of NHL Cards. Use cards to activate boosts, cheats, and other unlockable features.
- **CREATE-A-PLAYER**—Put yourself in the game as an intense power forward or a bruising defenseman.
- **REAL PUCK PHYSICS**—New and improved puck to player collision detection allows for great saves, realistic rebounds off goalies and players, and deflected goals.
- **CUSTOMIZABLE GAMEPLAY**—Get audio tips and adjust sliders to slow down the action or choose an advanced skill level and adjust sliders to speed things up.







For more information on *NHL 2003* and other titles, visit EA SPORTS on the Web at [www.easports.com](http://www.easports.com).

## COMPLETE CONTROLS

You've got all your basics covered. Use these controls to step up your game.



### PLAYER WITH PUCK

Move player/Skate	
Pass/Face off	<b>A</b>
Saucer pass	Briefly press and hold <b>A</b>
Shoot	<b>X</b>
Auto deke	<b>Y</b>
Manual deke	 (or <b>R</b> +  )
One timer	<b>A</b> then <b>X</b> (before the pass reaches the receiver)
Speed burst	<b>B</b>
Quick stop	<b>B</b> +  in the opposite direction that the player is skating



**TIP:** Move  then  while performing a manual deke to shoot the puck.

### PLAYER WITHOUT PUCK

Move player/Skate	
Change player	<b>A</b>
Speed burst/Body check	<b>B</b>
Deflection/Block shot	<b>L</b>
Poke check/Block shot/Hook	<b>X</b>
Big hit	<b>Y</b>
Quick stop	<b>B</b> +  in the opposite direction that the player is skating
Deflection/Block shot	<b>L</b>

### GOALIE WITH PUCK

Pass	<b>A</b>
Clear puck	<b>X</b>

### GOALIE WITHOUT PUCK

Save attempt	<b>B</b>
Control goalie	<b>BACK</b> + 



### FACEOFFS

Draw puck	<b>A</b>
Big hit	<b>Y</b>

### FIGHTING

Jab punch	<b>X</b>
Uppercut	<b>A</b>
Overhand punch	<b>B</b>

### STRATEGY

Line change	 (repeat as needed)
Game Breaker	
Pause game	<b>START</b>

- ⦿ In addition to these you can map many other controls using the Configure Controller option (► p. 22).



**TIP:** Pay attention to the Shot Meter under your player name bar. Wrist shots are taken when the meter is in the blue. The more blue, the harder the wrist shot is. Slap shots are taken when the meter is in the green. The more green it is, the harder the slap shot is. If you wind up too long, the meter turns red. When the Shot Meter is red, you are more likely to miss the net.

**NOTE:** Default options are listed in **bold** in this manual.



# SETTING UP THE GAME

Navigate through the Main menu and get ready for the first game of the season.

## MAIN MENU

From the Main menu, you can choose a game mode, adjust your options, or go straight to the ice.

GO STRAIGHT TO THE FACE OFF IN AN NHL PRE-SEASON TYPE GAME (► BELOW)

START A FRANCHISE, HEAD STRAIGHT TO THE PLAYOFFS, PLAY AN INTERNATIONAL GAME (► P. 12)



EARN NHL CARDS (► P. 16)

SET YOUR OPTIONS (► P. 18)

GET UP CLOSE AND PERSONAL WITH EA SPORTS OR VIEW THE GAME CREDITS

## PLAY NOW

Get your players warmed up fast because this mode takes you straight onto the ice.

### To start a Play Now game:

1. From the Main menu highlight PLAY NOW and press **A**. The Game Setup screen appears.
2. To select a team, press **↑** or **↓** until you see your desired team.  
 ➔ Press **←** or **→** to change between Home and Away teams.  
 ➔ To select random teams, pull **L/R**.
3. Press **←** or **→** to position the controller next to the team that you want to control.  
 ➔ To adjust your game settings, press **Y** (► *Game Play Settings* on p. 21).
4. When you're finished selecting teams, press **START** to go to the Team Options screen.

SELECT A GAME JERSEY



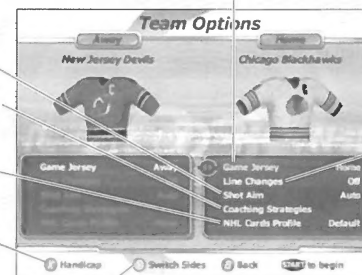
SELECT MANUAL OR AUTO SHOT AIM

CHOOSE A COACHING STRATEGY

SELECT AN NHL CARDS PROFILE

HANDICAP THE TEAMS BY ADJUSTING THE PLAYER AND GOALIE BOOST SLIDERS

PRESS **Y** TO ACCESS THE OTHER TEAM'S OPTIONS



WITH LINE CHANGES **OFF**, THERE ARE NO LINE CHANGES. WHEN SET TO **MANUAL**, YOU MUST INITIATE LINE CHANGES. WHEN SET TO **AUTO**, LINE CHANGES ARE MADE AUTOMATICALLY FOR YOU

5. Adjust all of your team options and then press **START** to continue to the ice.

## USER PROFILES

Set up a User Profile to keep track of your completed Tasks and NHL Cards.

### To create a User Profile:

1. From the NHL Cards menu choose PROFILES and then select CREATE NEW PROFILE from the Profiles screen and press **A**. The create NHL Cards Profile overlay appears.  
 ○ NHL Cards can also be selected from any Game Mode.
2. Press **↑** to highlight a letter. When the letter is highlighted, press **A** to type that letter.
3. Continue selecting characters until you're finished, then press **START**.  
 ➔ To switch to lowercase letters, press **Y**.

### To load a User Profile:

1. From the NHL Cards select PROFILES and press **A**. Select LOAD PROFILE and the Load NHL Cards Profile screen appears.
2. Press **↑** or **↓** to highlight the profile you want to load and press **A**.

## ON THE ICE

Get ready for some serious physical hockey action. Read this section to hit the rink and start your domination on the ice.

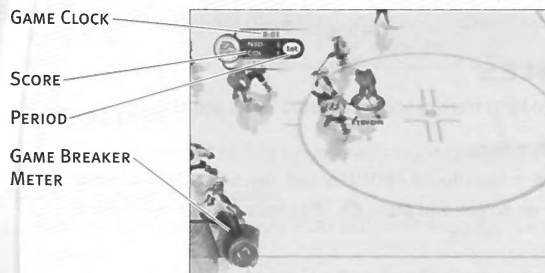
### FACE OFF

It all starts with the face off. Be ready when the referee drops the puck to start the game off on the right foot.

➔ Press **A** and move the **○** or **●** in the direction that you want the puck to go, to win the face off and pass the puck to a teammate.

### GAME SCREEN

You can get a good idea of your team's situation by reading the information on the game screen.



### GAME BREAKER METER

The Game Breaker meter is shown near the bottom of the screen. When you perform dynamic dekes, tap dekes, and score goals, you build up the Game Breaker meter. Once it's full, press **○** to trigger a Game Breaker and use your speed advantage to send one between the pipes.

## PLAYER ICONS

The icons next to your players tell you what their strengths are.



**BIG HITTER**



**BIG SHOOTER**



**HERO**



**SNIPER**



**HOT STREAK**



**INJURED, CAN'T PLAY**



**INJURED, CAN PLAY BUT IS SUSCEPTIBLE TO FURTHER INJURY IF HE DOES**



**SUSPENDED FOR STARTING TOO MANY FIGHTS**



**PLAYER HAS THE FLU**



**COLD STREAK**



**TIRED, INDICATES A GOALIE WHO HAS PLAYED TOO MANY GAMES WITHOUT RESTING**

## PAUSE MENU

Take a breather, adjust the rules and options, view a replay, and more.

➔ Press **START** to access the Pause menu.

### RESUME

Get back on the ice and in the game.

### RULES & OPTIONS

Adjust the rules, display and audio options.

### STATS CENTRAL

Check out game and team stats.

### CAMERA

Adjust the camera to your liking.

### TEAM OPTIONS

Fine-tune the workings of your team.

### CONTROLLER SETUP

Change team control or change the configuration of your controller.

### NHL CARDS

View and activate your NHL Cards, and review your task list.

### REPLAY

Watch a replay of your last play.

### QUIT

Call off the game and return to the Main menu.





## OTHER GAME MODES

Build a legendary team in Franchise mode, head straight to the intensity of the Playoffs, or take on the world in an International tournament.

### FRANCHISE

You've got to have a long-term strategy to come out on top season after season. Trade or Release players, pick up Free Agents, Draft Rookies, and play for up to 10 consecutive seasons.

#### To begin a new Franchise mode game:

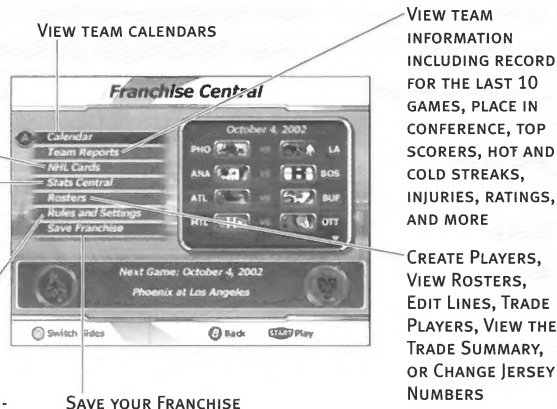
1. From the Main menu, choose GAME MODES. The Game Modes menu appears.
2. Highlight FRANCHISE and press **A**. The Franchise pop-up screen appears.
3. Choose NEW FRANCHISE. The Franchise Settings menu appears.
4. Press **↑** or **↓** to highlight a setting you want to adjust and then press **←** or **→** until it's set the way you want. Press **START** when all of the settings are set to advance to the Team Select menu.
5. Press **↑** or **↓** to highlight the team or teams that you want to select and then press **A** to select it. Then press **START** to advance.
6. Press **Y** to switch conferences.
7. At the Franchise Central menu, press **START** to continue to the first/next game.
8. To simulate a block of games, press **Y**, and then press **→** while in the schedule window to jump ahead in the schedule, then press **A** to simulate all games to that date.

### FRANCHISE CENTRAL

LOOK AT YOUR CARDBOOK, TASK LIST, CHOOSE CELEBRATIONS, EASTER EGGS, OR EDIT A PROFILE

VIEW TEAM STANDINGS, TEAM STATS (FOR SEASON OR PLAYOFFS), OR PLAYER STATS (FOR SEASON OR FOR PLAYOFFS)

ADJUST RULES AND SETTINGS AND CONFIGURE YOUR CONTROLLER (► P. 20)



### POST SEASON

After the season is over, the Franchise Central screen appears with some additional options:

#### PLAYOFF TREE

View the team matchups for the playoffs, the number of wins in the series, and the seedings for each team. Press **←** or **→** to scroll the screen

#### AWARDS

After the entire Season is over, view the winners of all awards, from the Art Ross Trophy for the league's regular-season scoring leader, to the Hart Memorial Trophy for the league MVP.

### BUILDING A FRANCHISE

After a season you get to go to the off-season. This is where you start building for the future.

#### RETIRING PLAYERS

At the end of each season players retire from the league. Make sure you keep track of who's leaving.

#### RELEASE PLAYERS

Release some of your players to waivers to free up some roster space before drafting rookies or picking up free agents.

#### ROOKIE DRAFT

Need a center? A sniper? A heavy hitter? Before the beginning of the next season, draft rookies onto your own team.

#### FREE AGENCY

See who the free agents are. Test your GM skills by seeing if you can sign any of them (► p. 14).

#### NEXT SEASON

After the Rookie Draft and signing Free Agents, continue to the next season.









## DRAFTING PLAYERS

Fill in the gaps on your lines by drafting an up-and-coming rookie.

### To draft a player:

1. Choose ROOKIE DRAFT from the Off-Season Central screen. The Rookie Draft Order screen appears.
2. Press  to accept the current draft order.
3. Press  or  to choose a rookie to draft and press . A pop-up appears.
4. Select YES from the Draft Player pop-up.
5. Repeat for the second round.

## SIGNING FREE AGENTS

### To sign a Free Agent:




- Select the Player you wish to sign. You have four to choose from. Pay particular attention to the Mood Indicator. The following is the interpretation of the Mood Indicator.

YELLOW	The player is very happy to sign with you.
ORANGE	He's pretty happy to sign with you.
RED	The player is indifferent.
PURPLE	The player doesn't much like your team.
GREEN	He's not interested in your team at all.

## PLAYOFFS

Skip the grind of the regular season and go right to the drama and excitement of the post season. You set the teams, the rules, and the series length.





### To begin a Playoffs mode game:

1. From the Main menu, choose GAME MODES. The Game Modes pop-up appears. Choose PLAYOFFS. The Playoffs menu appears.
2. Select NEW PLAYOFFS and press  to advance to the Playoff Settings screen.
3. Adjust your Playoff Settings and press  to continue to Team Select screen. Select a team and then Advance to Playoff Central.
- The Playoff Central screen functions like the Franchise Central screen (► p. 12).
4. To go to the ice, press .

## INTERNATIONAL

Your country is counting on you. Lace 'em up and get out there to prove that you really are the best in the world.

### To begin an International mode game:

1. From the Game Modes menu, choose INTERNATIONAL. The International screen appears.
2. Select NEW TOURNAMENT and press  to advance to the Tournament Settings screen.
3. Adjust the Tournament Settings and then press  to advance to the Team Select screen.
4. Select teams as you would in Franchise mode, (► p. 12) and then press  to advance to the Tournament Central screen. The Tournament Central screen functions like the Franchise Central screen (► p. 12).
5. To go to the ice, press .



## NHL® CARDS

NHL Cards carry all the extra goodies for the game. Earn cards by accomplishing tasks. Then activate them to collect their rewards, including boosts, cheats, and other unlockable features.

- ⦿ You must have a profile to access NHL Cards. You are prompted to create one (► p. 17) the first time you access NHL Cards.

## CARDBOOK

Your Cardbook stores all of your NHL Cards for easy access.

➤ To flip through the pages of your Cardbook, pull **L/R**.

➤ Press **X** to buy a pack of cards.

## TASK LIST

See which tasks you've accomplished and which you still need to conquer. Tasks are divided into four levels. Below are a few of the Level One tasks.

- ⦿ Score on a Rebound
- ⦿ Score first goal of the game
- ⦿ Win 10+ faceoffs in a period
- ⦿ Connect 10 passes in a period

## CELEBRATIONS

Choose which celebrations you'd like to assign to **A**, **B**, and **X**. Not all celebrations are available initially. Celebrations are earned by completing tasks and buying packs of cards. Some of these cards will be celebration cards.

### To set your Celebrations:

1. From the NHL Cards menu, choose CELEBRATIONS. The Celebrations menu appears.
2. Press **↑** or **↓** to highlight a celebration for which you'd like to assign a button and then press the desired button.

## EASTER EGGS

There are nine Easter Egg Cards to collect from Big Heads to Shrink 'n' Grow to Sumo Hockey.

### To activate an Easter Egg:

1. From the NHL Cards menu, choose EASTER EGGS. The Easter Egg Card screen appears.
  2. Highlight the Easter Eggs that you want to activate, and then press **→** or **←** to toggle them ON/OFF.
- ⦿ Only one Easter Egg can be active at a time.

## PROFILES

Set up a user profile to keep track of your NHL Cards.

### To create a user profile:

1. From the NHL Cards menu, choose PROFILES. The Profiles menu appears.
  2. Select CREATE NEW PROFILE. The text entry screen appears. Press **⬤** to highlight a desired letter and then press **A**.
- To move the cursor **←** or **→**, pull **L/R**.
- To use lowercase letters press **V**.
- To delete a letter, move the cursor to **<** and press **A**.
- Continue typing in letters until the profile name is finished and then press **START**.

### To edit a user profile name:

1. From the Profiles menu, choose EDIT PROFILE NAME. The cursor moves to the list of profile names.
2. Highlight the profile you want to edit and press **A**. The text entry screen appears.
3. Edit the name and then press **START** when finished.

### To remove a user profile:

1. From the Profiles menu, choose REMOVE PROFILE. The cursor moves to the list of profile names.
2. Highlight the profile you want to delete and press **A**. A pop-up screen prompts you to confirm that you want to delete the profile. Select YES and press **A**.

### To load a user profile:

1. From the Profiles menu, choose LOAD PROFILE. The cursor moves to the list of profile names.
2. Highlight the profile you want to load and press **A**.

### To save a user profile:

1. From the Profiles menu, choose SAVE PROFILE. The cursor moves to the list of profile names.
2. Highlight the profile you want to save and press **A**.
3. Select a slot in which to save the profile.





## OPTIONS

With the many options in *NHL 2003*, you can get even deeper into the game.

### CREATE PLAYER

Create the ultimate NHL team. Build your player from the skates up and then place him on one of your Custom Teams. You can also edit and delete a player from this option.

#### To create a player:

1. From the Options menu, choose CREATE PLAYER. The Create Player menu appears.
  2. Select CREATE PLAYER. The Create Player screen appears.
  3. Choose the type of facial features that you want your player to have and press  to advance to the next screen.
  4. From the next three screens choose everything from your player's name and handedness to his weight and endurance on the ice. Press  to advance through these screens.
- Ⓢ The team that you select for your player can not have more than 36 skaters or your player will not be admitted. If your created player is a goalie, then the selected team cannot have more than 2 goalies.
  - Ⓢ Your created player can be used in all game modes.
  - Ⓢ Your created players can also be saved in Waivers.







#### To edit a player:

- ➞ From the Create Player screen, choose EDIT PLAYER and proceed as you would through Create Player. You can only edit created players that are on Waivers.

## CUSTOM TEAMS

Pick 18 skaters and two goalies to round out your custom team.

#### To create a Custom Team:

1. From the Options menu, choose CUSTOM TEAMS. The Custom Team menu appears.
  2. Press  or  to highlight a player you want to place on your custom team and then press .
  3. To change the displayed team, pull . You can choose players from different teams.
  4. To cycle through different sortings of players, press . Players can be sorted by name, position, attribute, or jersey number.
  5. When you've finished selecting the members of your team, press  to return to the Options menu.
- Ⓢ When you've selected the minimum number of players for your team, a pop-up informs you that it has been activated.



## RULES AND SETTINGS

Adjust all of the rules and settings governing your experience on the ice, from toggling off various infractions to determining how often the gloves come off and a fight breaks out.

### RULES

SKILL LEVEL	Set the skill level at <b>BEGINNER</b> , <b>EASY</b> , <b>MEDIUM</b> , or <b>DIFFICULT</b> .
CLOCK SPEED	Set the game time at <b>5</b> , <b>10</b> , <b>15</b> , or <b>20</b> minute periods.
PENALTIES	Decide how often penalties are called.
FIGHTING	Decide how often a fight breaks out.
OFFSIDE	Determine whether or not the referees call offsidess. A player is offsidess when he crosses over the other team's blue line before the puck does. Default is <b>OFF</b> .
ICING	Determine whether or not the referees call icing. Icing occurs when a player hits the puck from his own half of the ice beyond the other team's goal line. Default is <b>OFF</b> .
2 LINE PASS	Determine whether or not the referees call a two line pass infraction. This penalty occurs when a player passes the puck over at least two lines (a blue line plus the red line) to a teammate. Default is <b>OFF</b> .
INJURIES	When <b>ON</b> , players can be injured. Default is <b>OFF</b> .
HEROES	When <b>ON</b> , certain players will become heroes in the last minutes of a close game, overtime, the playoffs, or Medal Rounds of a tournament. Default is <b>OFF</b> .
RINK TYPE	Select <b>AUTO</b> , <b>NHL</b> , or <b>International</b> . When set to <b>AUTO</b> , the home team determines the rink type.
TIE BREAK	Choose how a tie game is decided: <b>CONTINUOUS OT</b> , <b>SHOOTOUT</b> , <b>OT AND SHOOTOUT</b> , <b>SINGLE OT (4 ON 4)</b> , <b>SINGLE OT (5 ON 5)</b> , <b>AUTO</b> , or <b>NONE</b> . When on <b>AUTO</b> , the home team determines the tie-break option.

## GAMEPLAY SETTINGS

→ To toggle between Basic and Advanced Gameplay Settings, pull **L/R**.

### BASIC

Some of the Basic Gameplay Settings are the same as those listed under *Rules and Settings*. Those are not repeated here.

GAME SPEED	Set the speed of the action on the ice.
FATIGUE	Determine how quickly your players tire.
HITTING POWER	Adjust the power of the players' hits.
SHOT ACCURACY	Adjust the accuracy of shots.
PASS ACCURACY	Set the accuracy of passes.
PASS SPEED	Adjust the speed of passes.
PASS INTERCEPTIONS	Determine the frequency of interceptions.
INJURIES	Determine the frequency of injuries.
GOALIE REBOUNDS	Determine how fast the puck rebounds from the goalie.

### ADVANCED

SPEED BURST LENGTH	Adjust the duration of your player's speed burst. The higher the value, the longer his speed burst lasts.
SPEED BURST (%)	Adjust the percent of your player's speed burst. The higher the value, the more power his speed burst has.
FATIGUE RECOVERY	Determine how quickly players recover from fatigue.
FALL RECOVERY	Determine how quickly players recover from a fall.
AGGRESSION	Set the level of aggressiveness.
SHOT BLOCKING	Set the likelihood of shots being blocked.
PUCK ELASTICITY	Determine the elasticity of the puck. The higher the value, the more "bouncy" the puck is.
PUCK FRICTION	Adjust the amount of puck friction. The puck slows more on the ice due to friction with higher value.
PUCK CONTROL	Determine how well your players control the puck.





## SOUND SETTINGS

Change the volume levels for play-by-play, music, sound effects, crowd, and rink speech. Toggle color commentary ON/OFF.

↳ Toggle On-Ice Sound ON/OFF. When ON, you don't hear Color Commentary or Play-by-Play announcements.

⦿ To take advantage of the DOLBY setting, your home audio system must have Dolby Pro Logic Surround capability.

## DISPLAY SETTINGS





Set your camera, display, and overlay options.

CAMERA VIEW	Select <b>ACTION</b> , ICE, CLASSIC, OVERHEAD, LIVE, or BROADCAST.
GAME BREAKER METER	Toggle the Game Breaker Meter ON/OFF (► p. 10).
BREAKAWAY CAMERA	Toggle the Breakaway Camera ON/OFF.
SAVE CAMERA	Adjust the slider to determine how often the save replay camera appears.
AUTO ZOOM	Turn ON/OFF.
REVERSE ANGLE	When ON, the camera reverses angles depending on which goal the puck is near. The default is OFF.
SCORE OVERLAY	Toggle ON to show score on screen.
SHOT METER	Toggle ON to show Shot Meter on screen.
CONTROL INDICATOR	Select whether players are identified by <b>NAME</b> , or <b>POSITION</b> , or toggle OFF to turn off player identification.

## CONFIGURE CONTROLLER

Change your controller's configuration to suit your style.

### To reconfigure your controller:

1. From the Rules and Settings menu, choose CONFIGURE CONTROLLER. The Configure Controller screen appears.
2. Press  or  to highlight the button whose action you want to change. Then press  or  to cycle through the available actions for that button.

## LOAD/SAVE SETTINGS





Now save your personal settings or load previously saved settings.

## ROSTERS





Manage your rosters to give players a break, work around an injured player, or to utilize a player on a hot streak.











### To edit a line:

1. From the Options menu, choose ROSTERS. The Rosters menu appears.
2. Choose EDIT LINES. The Edit Lines screen appears.
3. Highlight the player you want to remove from a line and press **A**. The team roster appears.
4. Press  or  to select a player to take his place and press **A**.  
↳ Press **X** to automatically select the Best Lines.  
↳ Press **Y** to change the line to be edited.
5. Press  or  to cycle through Hero, Penalty kill, Powerplay, Defensive, and Offensive lines.
6. Press **B** when you're finished to return to the Rosters menu.

### To trade players:

1. From the Rosters menu, choose TRADE PLAYERS. The Trade Players screen appears.
2. Pull **L/R** to highlight a team from which you want to trade a player. Then press  or  to highlight the player and press **A**.
3. Press **Y** to switch the cursor to the other side and select a team and a player to trade.
4. When you've selected the players you want to trade, press  to complete the trade.
5. To release a player to Waivers, switch the other team to waivers and select the player or players and then press .

### To begin a Fantasy Draft:

1. From the Rosters menu, choose FANTASY DRAFT. The Fantasy Draft order appears.
2. To randomly reorder the draft, pull **L/R**.
3. To swap draft positions, press **X** and then press  or  to choose the two teams to be swapped and press .
4. Press  or  to highlight the team(s) for which you want to manually draft players and press **A** to choose the team(s). Then press  to advance to the Fantasy Draft screen.
5. Press  or  to highlight a player and press **A** to draft him.

- If you have selected more than one team to manually draft, the next team (in draft order) appears. Continue until you have drafted players for all of your manually controlled teams. The Round Summary appears after all teams have drafted players in the round.

➡ To complete the draft automatically at any time, press **START** at the Fantasy Draft screen.

#### **To change a player's jersey number:**

- From the Rosters menu, choose JERSEY NUMBERS. The Jersey Numbers screen appears.
- Press **↑** or **↓** to highlight the player whose number you want to change and the press **A**. The Select Jersey Number screen appears.
- Press **←** or **→** to change the jersey number. When the desired number is displayed, press **START** to return to the Jersey Numbers screen. Press **B** to return to the Rosters menu when you're finished setting jersey numbers.

#### **To load rosters:**

- From the Rosters menu, choose LOAD/SAVE ROSTERS. The Rosters pop-up appears.
- Choose LOAD ROSTERS. The Load Rosters screen appears.
- Press **↑** or **↓** to highlight the roster you want to load and press **A**.  
➡ To Save Rosters, from the pop-up choose SAVE ROSTERS and follow the same instructions.  
➡ To Reset Default Rosters, choose the option from the pop-up.

## **STATS CENTRAL**

View the stats for teams and individual players. The table below lists the abbreviations for team, player, and goalie stats.



<b>TEAM</b>		<b>PLAYER</b>		<b>GOALIE</b>	
<b>GP</b>	Games Played	<b>GP</b>	Games Played	<b>GP</b>	Games Played
<b>W</b>	Wins	<b>G</b>	Goals	<b>GAA</b>	Goals Against Average
<b>L</b>	Losses	<b>A</b>	Assists	<b>W</b>	Wins
<b>T</b>	Ties	<b>P</b>	Points	<b>L</b>	Losses
<b>OTL</b>	Overtime Loss	<b>PIM</b>	Penalties in Minutes	<b>T</b>	Ties
<b>P</b>	Points	<b>+/-</b>	Goal differential during regular strength (not PP or PK), while a player is on the ice (i.e. Goals For minus Goals Against)	<b>GA</b>	Goals Against
<b>W%</b>	Winning Percentage			<b>SA%</b>	Save percentage
<b>GF</b>	Goals For			<b>SA</b>	Saves
<b>GA</b>	Goals Against			<b>SO</b>	Shutouts
<b>PPGF</b>	Power Play Goals For	<b>PPG</b>	Power Play Goals	<b>Min</b>	Minutes played total
<b>TPP</b>	Time on Power Play	<b>SHG</b>	Short-Handed Goals	<b>PIM</b>	Penalties In Minutes
<b>PP%</b>	Power Play percentage	<b>GWG</b>	Game-Winning Goals	<b>ENG</b>	Empty Net Goals
<b>SHGA</b>	Short Handed Goals Against	<b>GTG</b>	Game tying goals	<b>G</b>	Goals
<b>PPGA</b>	Power Play Goals Against	<b>S</b>	Shots	<b>A</b>	Assists
<b>TSH</b>	Times Short Handed	<b>S%</b>	Shooting percentage	<b>P</b>	Points
<b>PK%</b>	Penalty Killing percentage	<b>FOW</b>	Face Offs Won		
<b>SHGF</b>	Short Handed Goals For	<b>FOT</b>	Face Offs Taken		
		<b>Hits</b>	Hits		
		<b>GV</b>	Giveaways		
		<b>TK</b>	Takeaways		
		<b>Min</b>	Total minutes played		

## TEAM STATS

You can view Team Stats for an entire Season or for just the playoffs.

### To view Team Stats:

1. From the Stats Central menu, choose TEAM STATS-SEASON or TEAM STATS-PLAY-OFF. The Team Stats screen appears.
2. Press **←** or **→** to view off-screen stats.
3. To change Divisions pull **L/R**.
4. To resort the displayed teams, press **←** or **→** to highlight the column by which you want the stats sorted and then press **A**.

## PLAYER STATS

View Player Stats for the Season or for the Playoffs.

### To view Player Stats:

1. From the Stats Central menu, choose PLAYER STATS-SEASON or PLAYER STATS-PLAYOFF. The Player Stats screen appears.
2. Press **Y** to toggle between Season/Playoff and Career stats.
3. Press **X** to cycle through the categories of players displayed, including All Skaters, Forwards, Defensemen, Goalies, Rookies Skaters, Rookie Forwards, Rookie Defensemen, and Rookie Goalies.
4. Pull **L/R** to change the team(s) displayed.
5. To resort the displayed teams, press **←** or **→** to highlight the column by which you want the stats sorted and then press **A**.

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## NOTES



## NOTES

## NOTES





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